

New Features

Sprites have been added to Virtual Keypad App.

Sprites

Sprites are small icons that you can set up to appear on your live video in Virtual Keypad App, which can be used to automate devices in an area. By tapping the Sprite icon on your screen, you can change the status of your device from ON to OFF or OFF to ON.



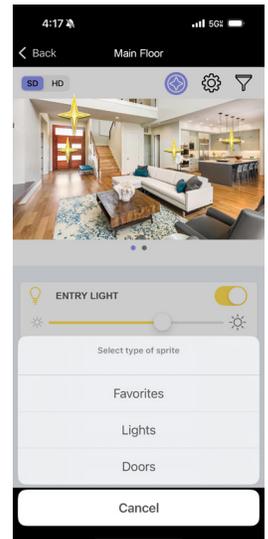
The status change triggers automatically when a Sprite is selected in landscape and portrait orientation. When your phone is in portrait orientation, you can add, edit, and delete a Sprite, as well as adjust the state of some devices using a toggle, button, or slider. You can add up to ten Sprites per live video stream.

The Sprites feature is compatible with V-6000 Series Cameras, XV Gateway Cameras, and Axis® Cameras with the Virtual Keypad Driver.

Add a Sprite

To add a Sprite, complete the following steps:

1. Open the **Video** tab.
2. Select a camera view.
3. Select the Sprite overlay icon  at the top.
4. Tap and hold on the area of the camera snapshot you want to place the sprite.
5. A pop-up appears. Select the **type of Sprite** you want to create.
6. You are directed to a screen displaying the device options for that Sprite type. Select the device you want to associate to the Sprite.
7. Select **Save**.
8. Repeat steps 3-6 to add additional Sprites.



Use a Sprite

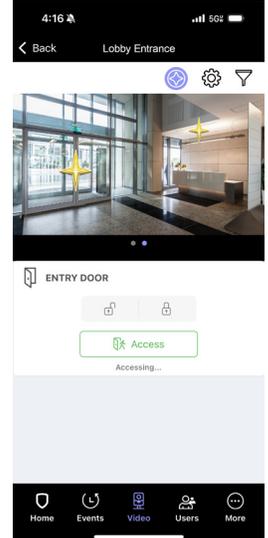
To use a Sprite that has already been added, complete the following steps:

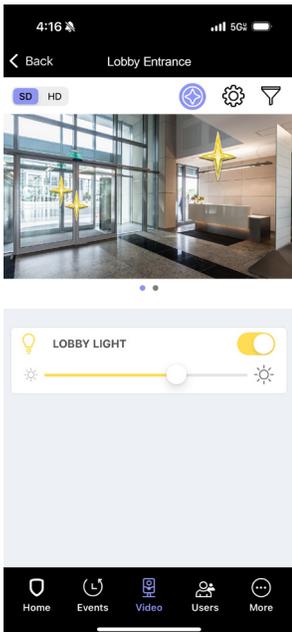
1. Open the **Video** tab.
2. Select a camera view.
3. Select the Sprite overlay icon  at the top.
4. Tap the Sprite that you want to use. The Sprite changes the device status.
 - A device that is already OFF is turned ON, while a device that is already ON is turned OFF.
 - Favorites can only be activated, not turned on or off.
 - 734 Access Control Doors can only be activated for the strike time of the door, not turned on or off.



Note: When your phone is in portrait mode, you can adjust the state of some devices using a toggle, button, or slider.

5. To use a different Sprite, simply tap it on the screen and Virtual Keypad opens the associated display.





Edit a Sprite

To edit an existing Sprite, complete the following steps:

1. Open the **Video** tab.
2. Select a camera view.
3. Select the Sprite overlay icon  at the top.
4. Tap and hold the existing Sprite.
5. A pop-up appears. Select the **type of Sprite**.
6. Select the new device you want to associate to the Sprite.
7. Select **Save**.

Delete a Sprite

To delete a Sprite, complete the following steps:

1. Open the **Video** tab.
2. Select a camera view.
3. Select the Sprite overlay icon  at the top.
4. Tap and hold the existing Sprite.
5. A pop-up appears. Select **Delete**.

More Information

For additional information, visit [Virtual Keypad App Help: Sprites](#).